

## **KASSAA Rugby Guidelines (April 2018)**

KASSAA rugby games will be played using Rugby Ontario Junior Laws with the following exceptions:

### 1. Duration

Games will consist of two 25 minute halves with a five minute half time.  
Regular season games may end in a tie. See below for overtime rules in play offs.

### 2. Substitutions For all Divisions

#### Regular Season

There will be no limits on substitutions in the regular season. Players at any position may return to the game. Substitutions can be made through the referee at a dead ball.

#### Playoffs

##### Junior Boys & Varsity Girls

Unlimited number of substitutions. No return to play except for exceptions noted in ORU rules (Ex. blood, tight five forwards). Substitutions must be made through the referee at a deadball.

##### Senior Boys

Limit of ten substitutions. No return to play except for the exceptions noted in ORU rules. (Ex. blood, tight five forwards). Substitutions must be made through the referee at a deadball.

### 3. Playoff Overtime Procedure

- Two 5 min. halves, after a coin toss (not sudden death)

Should the game remain tied at the end of overtime then revert to penalty kicks: Each team will select three players, from among the players on the field at the end of the second overtime period, who shall be organized to kick from designated spots at the goal posts. Each player will kick from one spot and each player will kick only one time per round. The spots shall be (a) midway between the side lines, on the 22 meter line, and (b) on each side of the field at the intersection of the 22 meter line and the 15 meter line-out. This process shall be repeated by the same three kickers until a winner is decided. This process will be repeated for two rounds, if no team has been successful then the distance will be decreased by 5 meters per round. Kicking is not sudden death, rounds must be completed.

#### 4. Season & Playoff Structure:

Please see Appendix 1: Girls League Structure, Appendix 2: Boys League Structure

#### 5. Yellow Cards

The duration of time spent in the sin bin for a yellow card infraction shall be seven minutes.

#### 6. Red Cards

The Rugby Ontario system of classifying red cards shall be used. For all level one red cards the suspension shall be the duration of the game in which the card was received plus the next regular season or playoff game. All red cards deemed to be higher than a level one shall be reviewed. For these infractions the minimum suspension will be the same as a level one red card. A committee of coaches (decided at the beginning of the season) shall advise the Athletic Coordinator and KASSAA Executive if they feel further suspension is warranted. The Athletic Coordinator and KASSAA Executive shall then make a decision about further suspension based on the recommendation of the committee. If the card was given to a player from a committee member's school then that person shall be removed from the committee. The following chart is a summary of penalties for red cards. The "or more" stipulation is to provide a minimum number of games suspended, and will be determined by the committee. In these cases additional evidence shall be gathered: ex. Previous red cards, eye witness accounts (including coaches and first aid staff).

Level of Offence	Suspension	Committee Meeting?
Level 1	1 game	No
Level 2	1 game	No
Level 3	2 games or more	Yes
Level 4	3 games or more	Yes
Level 5	1 game or more	Yes

#### 7. Coaching Zone

Where possible players and coaches from opposing teams shall be on opposite sides of the field and a coach from each team is permitted to coach from the try zones. One coach must remain with the players at all times. When teams must be on the same side of the field, players and coaches will be located between the try line and 10m line on their respective half, for the duration of the game. Additionally a coach is permitted to coach

from the try zone area, as long as one coach remains with the players at all times. Visiting teams will not be on the sideline where spectators typically gather (bleachers).

#### 8. Uniform

Numbered jerseys are strongly recommended for all levels of play. This will be a requirement for the 2014 season.

#### 9. Field of Play

It is strongly recommended that fields be roped off on both sidelines, primarily for safety reasons.

#### 10. Matching Numbers – Jr Boys

In the interest of promoting the game teams will match numbers for regular season play to a minimum of 10. In such cases the game will be shortened to two fifteen minute halves.

#### 11. Concussion Management

If a player is removed at any time due to a suspected concussion he/she will not be permitted to return to the contest. Referees decision is final.