

## KASSAA FOOTBALL GAME SCORE SHEET

\*These sheets should be signed by an official and forwarded to the league convenor. A copy of the team roster (that was sent to the league convenor prior to the first game) should be provided to the scorer. Use the allotted space to indicate changes to a team's roster - injury, absences, # changes.

Date \_\_\_\_\_ Team Names \_\_\_\_\_ vs \_\_\_\_\_ Level: JS  
(D/M/Y) (Home) (Visitors)

Home					Visitors			
Roster Changes					Roster Changes			
#	Player Name	Reason			#	Player Name	Reason	
Scoring Summary					Scoring Summary			
Quarter 1	#	Player Name	Score Type	Pts	#	Player Name	Score Type	Pts
Quarter 2	#	Player Name	Score Type	Pts	#	Player Name	Score Type	Pts
Quarter 3	#	Player Name	Score Type	Pts	#	Player Name	Score Type	Pts
Quarter 4	#	Player Name	Score Type	Pts	#	Player Name	Score Type	Pts
Final Score			Home		Final Score		Visitors	

\_\_\_\_\_  
Referee's Signature

\_\_\_\_\_  
Scorer's Signature

**Note: It is the responsibility of the winning coach to file the game report through the KASSAA website as possible.**

# TIMER'S SHEET FOOTBALL

## TIME STARTS

1. TOUCHED ON KICK OFF
2. READY FOR SCRIMMAGE
3. ON SNAP
  - AFTER TIME COUNT PENALTY
  - AFTER TIME OUT
  - AFTER TIME OUT, CROWD NOISE
4. AFTER 2-MINUTE WARNING, ON SNAP
  - AFTER INCOMPLETE FORWARD PASS
  - AFTER BALL CARRIED OUT OF BOUNDS
  - AFTER CHANGE OF POSSESSION
  - AFTER KICK
  - AFTER PENALTY APPLICATION
5. AFTER 2-MINUTE WARNING
  - FOUL BEFORE SNAP - 3 OPTIONS

## TIME STOPS

1. AFTER ANY SCORE
2. BALL OUT OF BOUNDS
3. INCOMPLETE FORWARD PASS
4. AFTER PENALTY
5. SUBSTITUTION
6. INJURY
7. END OF PERIOD
8. AFTER FIRST DOWN YARDAGE GAINED
9. BALL DEAD (AFTER 2-MINUTE WARNING)
10. TIME OUT
11. REFEREE'S DISCRETION

\*\*\*KASSAA USES TWO MINUTE WARNINGS